

Progression of skills in PE

Early Years Foundation Stage (EYFS)- Physical Development is a prime area of the EYFS curriculum

Moving and Handling Gross Motor Skills

Range 6:

- -Chooses to move in a range of ways, moving freely and with confidence making changes to body shape, position and pace of movement e.g. slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping
- -Experiments with different ways of moving, testing out ideas and adapting movements to reduce risk
- -Jumps off an object and lands appropriately using hands, arms and body to stabilise balance
- -Negotiates space successfully when playing racing and chasing games, adjusting speed or changing direction to avoid obstacles
- -Travels with confidence and skill around, under, over and through balancing and climbing equipment
- -Shows increasing control over an object in pushing, patting, throwing, catching or kicking it

ELG: Gross Motor Skills

Children at the expected level of development will:

- -Negotiate space and obstacles safely, with consideration for themselves and others
- -Demonstrate strength, balance and coordination when playing
- -Move energetically, such as running, jumping, dancing, hopping, skipping and climbing

	EYFS	KS1		Lower KS2		Upper KS2	
	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	Copy steps and actions with some control and coordination Link individual and whole body movements together Watch others work and choose actions	Copy and explore basic body patterns and movements Remember simple dance steps and perform them in a controlled manner	Perform with control and co-ordination Respond imaginatively to a variety of stimuli Vary the dynamics, levels, speed and direction of phrase/motif	Translate ideas from a v movement Compare, develop and a to create longer dances	adapt movement motifs	Demonstrate precision, response to stimuli Vary dynamics and deverantner or as part of a g Link phrases or motifs to performance	elop actions with a roup

	Recognise how to move in space and talk about ways to keep healthy	Choose actions and link them with sounds and music Safely perform teacher led warm-ups and describe and discuss others work	Discuss own and others work with simple vocabulary Understand the need for warm up and cool down	Understand how to work safely, recognise changes in my body, give reasons why PE is good for my health	Continually demonstrate rhythm and spatial awareness Modify own performance and that of others Organise myself to warm up safely Beyond Year 6: Perform and create motifs in a variety of dance styles with accuracy and consistency Select and use a wide range of compositional skills to demonstrate ideas and translate into performance Suggest ways to improve quality of performance showing sound knowledge and understanding Lead my own and others to warm up safely
Gymnastics	Copy individual and whole body movements with some control and coordination Link individual and whole body movements together Watch others work Recognise and negotiate space and handle small and/or low apparatus safely Talk about ways to keep healthy	Copy and explore basic gymnastics actions with some control and coordination Select and link basic gymnastics actions together Watch and discuss own and others work Safely perform a teacher led warm-up and cool down and I can use space safely showing an awareness of others	Copy, remember, explore and repeat a variety of basic gymnastics actions with control and coordination Select and link basic gymnastics actions into fluent short movement phrases Identify and describe the difference between my own and others work Handle large apparatus safely and explain the need for a warm up and cool down recognising what is happening to my body during exercise	Copy, remember, explore and repeat gymnastics actions with consistent control, coordination, quality and clarity Select and link gymnastics actions fluently into longer movement phrases and apply basic compositional ideas Describe own and others work noting similarities and differences and make suggestions for improvements Work safely, handling a range of hand, small and large apparatus Recognise changes in my body giving reasons why PE is good for health	Copy, remember, explore and repeat increasingly complex gymnastics actions with some control, co-ordination, quality and clarity Select and link increasingly complex gymnastics actions fluently into individual, pair and group sequences and apply a variety of compositional ideas Identify and act upon criteria to refine, improve and modify gymnastics actions and sequences Demonstrate specific aspects of warm-up and cool down and describe the effects of exercise on the body Beyond Year 6: Explore and perform some complex gymnastics actions with consistent control, co-ordination, quality and clarity

Games	Stop a ball with some control Send a ball in the direction of another person Control a ball on my own Move with a ball in space safely Talk about ways to keep healthy	Stop a ball with basic control Send a ball in the direction of another person and collect a ball Take part in sending and receiving activities with a partner Talk about exercising, safety and short term effects of exercise	Stop/catch/strike a ball with control and accuracy Pass a ball to someone else and receive a ball when moving Take part in conditioned games with opponents Understand about exercising, being safe and the short term effects of exercise	Control, strike, catch a ball whilst moving and keep possession with some accuracy Accurately pass to someone else and be aware of space and how to use it Choose simple tactics for sending and defending Beginning to influence the conditioned games with opponents Describe what others do well Talk about why it is important to warm up/cool down and lead a partner through short warm up routines	Select and link complex gymnastics actions fluently into individual, pair and group sequences Apply a variety of more complex compositional ideas showing originality Analyse gymnastics actions and sequences and suggest ways to improve quality of performance showing sound knowledge and understanding Lead myself and others to warm up and cool down safely and appropriately for gymnastics activities Control, catch, send and receive a ball accurately whilst moving and keeping to the rules Move with a ball in opposed situations (quicksticks/football) and attack and defend in a small sided game Take part in a conditioned game with an understanding of tactics and rules and use this to help improve performance Understand and use principles of exercise activities for warming up and recognise how exercise is good for health Beyond Year 6: Control movement with a ball in an opposed situation whilst moving Combine accurate passing skills/techniques in games Advise and help others in their techniques in a game Understand and explain the short term effects of exercise, warming up and cooling down Understand and explain long term effects of exercise
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	Lowe	er KS2	Uppe	er KS2	
	Year 3	Year 4	Year 5	Year 6	
OAA	Develop communication skills in relation to prob verbal and non-verbal	•	Solve a range of problems in an outdoor context or other situations		
	Understand safe practic	ce	Develop co-operation a		
	Solve simple problems a	and discuss their	them	nots and now to tie	
	Develop communication skills in relation to prob	•	Develop a range of new problems	ways to solve new	
	Skills	instructions that guida	Design and build varyin set equipment	g sized shelters using	
	Give and receive verbal others though a pre-det	termined course	Work successfully as a group, consider and evaluate each member's contributions		
	Listen to and follow inst Create and follow a range		Compare and evaluate the shelters in relation to their sturdiness, durability,		
	undertaken as a paired	and also solo journey	weatherproofing and w purpose		
	Recognise hazards, assess the risks and take action to control the risks		Learn to use a compass	effectively	
	Understanding what a n concepts in using a map	•	Develop the skills to wa become confident in us	_	
	Develop the skills of ma orientation	p reading and map	Set, read and follow a b		
	Plan, prepare and cook	on an open fire	Developing 'cunning rul in the sport of orientee		
			Become confident in us map together	ing the compass and	
			Set, read symbols and f bearing	ollow a map and/or	
			Design and set up their orienteering event, man real punch and flag	•	
			Compete in an orientee	ering event	

Swimming	Beginners	Improvers	Advanced
Stroke Development	Move around the pool independently	Understand how to achieve a streamlined body position	Understand the importance of a streamlined body position
	Float with the use of aids	Swim one stroke with good technique over at least 10 metres	Swim one stroke with a controlled and an efficient
	Travel on my front and/or back with aids	Swim two strokes with good technique over at least 10 metres	technique
	Travel on my front and/or back without aids	Swim three strokes with good technique over at least 10 metres	Swim two strokes with a controlled and an efficient technique
	Travel 10 metres on front and/or back without aids	Swim 25 metres competently and proficiency using at least one stroke	Swim three strokes with a controlled and an efficient technique
			Swim at least 25 metres using front crawl, backstroke and breastroke
Confidence and Skill	Blow bubbles	Push and glide	Tread water
Development	Submerge whole head	Submerge to pick an object off the bottom of the pool	Perform a sculling action
	Float without aids	Combine different floating shapes	Demonstrate surface dives*
	Push and glide	Perform a sculling action	Unable to teach this element due to safety reasons. Aim to use Sport Premium Funding to teach this element in a local swimming pool.
	Jump into the water* Unable to jump INTO our pool for safety reasons. Children could jump IN the water e.g. lift feet off bottom of pool	Jump into <u>deep</u> water* Unable to teach jumping INTO water in our pool due to safety reasons. Aim to use Sport Premium Funding to teach this element in a local swimming pool.	Demonstrate a range of safe entry techniques* Unable to teach this element due to safety reasons. Aim to use Sport Premium Funding to teach this element in a local swimming pool.
			Identify areas of good technique and areas of improvement

	EYFS	KS1		Low	er KS2	Upper KS2	
	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Athletics	Running within the	Running within the	Running within the	Athletics Challenges-	Athletics- Pentathlon	Athletics- Heptathlon	Athletics- Decathlon
Events	lanes on a track	lanes on a track	lanes on a track	Triathlon		·	
						75m Sprint	75m Sprint
	30m run	40m run	House team relay	50m Sprint	50m Sprint		
			races			600m Middle distance	60m Sprint hurdles
	Novelty sports day			400m Middle distance	400m Middle distance		
	races and obstacles	Novelty sports day	50m run	Practise and refine	Refine running, jumping	<u>Heptathlon</u>	600m Middle distance
		races and obstacles		running, jumping and	and throwing techniques	100m hurdles	
			Novelty sports day	throwing techniques		High jump	<u>Decathlon</u>
			races and obstacles		Refine throwing for	Shot put	100/110m hurdles
				Introduce an alternative	accuracy and distance	200m	High jump
				throwing technique		Long jump	Shot put

	 _		Inducation and consistent	Invalia Aban	Diagraphy and
			Introduce and practise the	Javelin throw	Discus throw
		Introduce a 3 rd (slinging)	approach and take-off	800m	100m
		throwing technique	when jumping for distance		400m
				Further refine running	Long jump
		Explore jumping for height	Refine slinging for accuracy	and jumping	Javelin throw
			and distance	techniques	1500m
		Introduce throwing for			
		accuracy and distance	Introduce the approach	Extend the approach	Understand and
			and take-off when	when jumping for	experience interval
		Explore jumping for	combining jumps for	distance	training to improve
		distance using different	distance		fitness for athletic
		techniques		Introduce and practise	competition
			Refine putting for accuracy	sprint starts and	-
		Participate in a multi-	and distance	finishing	Work effectively with a
		activity athletic event		G	training partner to
		,	Introduce and practise the	Refine running,	complete the demands
		Judge and measure others'	bat on handover for relay	jumping and throwing	of the training session
		performance fairly and	running	techniques	
		consistently			Understand and
		Consistently	Participate in a multi-	Refine discuss throw	experience circuit
		Record own and partner's	activity athletic event	for accuracy and	training to improve
		performance	activity atmetic event	distance	fitness for athletic
		performance	ludge and massure others'	distance	
			Judge and measure others'	Futured the annuaria	competition
			performance fairly and	Extend the approach	Understand and
			consistently	for triple jump	Understand and
			_ , , , ,	- 6. 1. 11.	experience long slow
			Record own and partner's	Refine hurdling over	distance training to
			performance	barriers	improve fitness for
					athletic competition
				Refine javelin throw for	
				accuracy and distance	Practise running,
					jumping and throwing
				Explore alternative	techniques for athletic
				techniques when	competition
				jumping for height	
					Rehearse officiating
				Develop team relay	and accurate
				effectiveness	measurement for
					athletic competition
				Practise running,	
				jumping and throwing	Participate in a multi-
				techniques for athletic	activity athletic event
				competition	
				position	Judge and measure
				Rehearse officiating	others' performance
				and accurate	fairly and consistently
				measurement for	ranny and consistently
				athletic competition	
				auneuc competition	

			Participate in a multi- activity athletic event	Record own and partner's performance accurately
			Judge and measure others' performance fairly and consistently	
			Record own and partner's performance	

Long Term Overview of P.E Units 2021-2022

Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
R ***Playground Games	Gymnastics- Fun Gym Shapes	Games- Fundamentals 1	Games- Fundamentals 2	Swimming	Swimming
***Multiskills	Dance- Toys	Dance- On Parade	Gym- Move & Hold	***Parachute Games	Athletics- prepare for sports day
1 Swimming	Games- Fundamentals 1	Games- Fundamentals 2	Gymnastics- Rock & Roll	Swimming	Swimming
***Playground Games	Dance- Moving Words	Dance- Weather	***Multiskills	<i>G</i> ymnastics- Jumping Jacks	Athletics
2 Swimming	*Gymnastics	Dance- Fire of London	Games- Fundamentals 2	Swimming	Swimming
Dance- Magical Friendships	Ball, Wall, Tall ***Playground Games	Games- Fundamentals 1	Gymnastics- Points of Contact	Athletics	**Throwing and Catching (old SOW)
3 Swimming	*OAA Lower KS2	Gymnastics- Patterns and Pathways	*Games Ball Handling	Swimming Games- Striking &	Swimming
Dance- Solar Systems	Gymnastics- Hand Apparatus	**Games- Ball on the Floor (old SOW)	Dance- Machines	Fielding	Athletics- Challenges

4	*Gymnastics	Games- Ball Handling- Netball (adapt Y5 planning to suit year 4) Dance- Cold Places	Gymnastics- Rotation Games- Invasion Games- Ball on the Ground	*Games Invasion Games- Net Games Dance- Rugby Haka	Swimming Athletics- Pentathlon	Swimming OAA- Lower KS2
5	Swimming Games- Invasion Games- Football	OAA- Upper KS2 Gymnastics- Press & Go	*Games Netball Dance- Styles	Games- Netball Gymnastics- Pair Composition	*Athletics Heptathlon	Swimming Games- Striking & Fielding- Rounders
6	*Games Invasion Games- Tag Rugby	Gymnastics- Body Symmetry Dance- Why Bully Me	*Games Invasion Games- Ball Hockey Gymnastics-Group Work	Dance- Football Dance OAA- Upper KS2	Swimming *Athletics Decathlon	Swimming Games- Cricket or Rounders in preparation for festival

Units follow Cambridgeshire Schemes of Work (new units or old SOW if specified)

^{*}Unit must stay here due to preparation for upcoming competition

^{**}These units have separate/older planning available

^{***} These have resources but require own planning to put together lessons